Field Trip # 15	Android App
Developed by:	Keith Lynn
Subject:	Android Programming
Short description:	Students will learn the basics of creating an Android App including creation of views, & handling of events
Educational Level:	9th – 12th Grade
Field trip type:	Lecture with activity
Educational Outcomes:	The student will be able to: • Create a basic android app using the Android Virtual Device Manager • Create a simple button & write a handler for the button click • Using images & sounds • Handle touch events
Notes to instructor:	Activity should be done in a laboratory where each machine has the Android Development Environment installed; includes the Android Virtual Device Manager; allows the student to test an Android app without having an Android device. With only 15 students, the School's Androids could be used. Recommended idea; simple game. Some code could be written & the students could complete it.